Intent	Implementation	Impact
 At Greenhead Primary School we intend to: build a Design Technology curriculum which develops learning and results in the acquisition of knowledge and skills. Children will know more, remember more and understand more. We intend to deliver a design and technology curriculum with appropriate subject knowledge, skills and understanding as set out in the National Curriculum. We intent to provide a balanced and broadly-based curriculum which promotes the spiritual, moral, cultural, mental and physical development of pupils and prepares them for the opportunities and responsibilities and experiences for later life 	 Clear and comprehensive scheme of work in line with the National Curriculum. Delivery of design and technology projects with a clear structure. Each year group will undertake a variety of topics following the cornerstones maestro curriculum. Delivery showing clear following of the design process where each project follows: research, design, make and evaluate. A range of skills will be taught ensuring that children are aware of health and safety issues related to the tasks undertaken Clear and appropriate cross curricular links to underpin learning in multi areas across the curriculum giving the children opportunities to learn life skills and apply skills to 'hands on' situations in a purposeful context. Independent learning: In design technology children may well be asked to solve problems and develop their learning independently. This allows the children to have ownership over their curriculum and lead their own learning in Design Technology. Collaborative learning: In design and technology children may well be asked to work as part of a team learning to support and help one another towards a challenging, yet rewarding goal. 	 Children will have clear enjoyment and confidence in design and technology that they will then apply to other areas of the curriculum. Children will ultimately know more, remember more and understand more about Design Technology, demonstrating this knowledge when using tools or skills in other areas of the curriculum and in opportunities out of school. The large majority of children will achieve age related expectations in Design Technology. As designers children will develop skills and attributes they can use beyond school and into adulthood.