Week1: 2 nd November 2020 Engage Memorable experience Finding children's interest through enhanced provision. Week 2: 9 th November 2020 Develop	Week: 3:	Week4:	Week 5 :	Week6:	Week 7:
	16 th November 2020	23 rd November 2020	30 th November 2020	7 TH December 2020	14 th December
	Develop	Develop	Innovate	Express	2020

PSHE: Celebrating
Differences: what am I good
at?

Self-confidence and

self-awareness
Welcomes and values
praise for what they
have done.

Can describe self in positive terms and talk about abilities.

Choose the resources they need for their chosen activities.

Talk about the things they enjoy, and are good at, and about the things they do not find easy.

What will we need to make a bike wash and why?

Bike wash. Set up a bike washing station in the outdoor area and provide children with water sprays, sponges, cloths, buckets, warm water, chamois leathers and washing up liquid. Children could work in pairs to clean a bike that they bring in from home or vehicles such as scooters and other play vehicles kept at school. Encourage the children to work as a team and do a good job. Practitioner note When the children have finished, ask them to

Managing feelings and behaviour.

Can usually tolerate delay when needs are not immediately met, and understands wishes may not always be met.

Beginning to be able to negotiate and solve problems without aggression.

Work as part of a group.

Stop and think before acting and wait for things they want.

Naughty bus! Read the story Naughty Bus by Jan Oke and talk about the places the bus travels to, including the most unusual ones - yuk! Working outdoors, set out a journey for a small model bus. You could include a plate of spaghetti, a water tray filled with jelly marbles, a tray of chocolate spread and a Tuff Tub of foam. Let each child take a turn to drive the bus on its journey from start to finish, giving the rule that others must wait their turn. Ask the children to suggest other things that a naughty bus would enjoy driving through and add

<u>Making relationships</u>

Demonstrates friendly behaviour, initiating conversations and forming good relationships with peers and familiar adults.

Initiates conversations, attends to and takes account of what others say.

Listen to others' ideas.

Understand someone else's point of view can be different from theirs.

Where shall we go on holiday together and explain how you came to your final decision?

Where shall we go? Provide a small group of children with a range of travel brochures. Explain that they have a few minutes to agree on a place they would all like to visit. Encourage the children to work together to decide. Ask 'Do you all agree on where you would like to go?' Once the children have decided where they would like to go, ask them to avalain thair reacons

ing this Innovate stage are invited to design an y vehicle using a simple Irag and drop computer program.

ing this Innovate stage children will: explain what they want their vehicle to be able to do, for example, fly, float or travel on the road create a simple design brief draw a labelled diagram to show their ideas use a mouse or touchpad to drag and drop the vehicle parts to create their design describe how their vehicle is the same or different to someone else's print a picture of their design

Incredible vehicles Show the children the video 'Incredible c. After watching ask 'What would you like your incredible vehicle to be able to do?' Encourage the children to share their thoughts and ideas before asking them to record them by drawing a diagram. Some children could add labels to name the different pents

	T	T		1		T
	<u>Listening and attention</u>	Listening and attention	Understanding	<u>Understanding</u> Responds to simple	Communication and language	Communication and language
		Listens to stories with	Responds to simple	instructions.	Speaking	<u>Speaking</u>
	Joins in with repeated	increasing attention and		man demona.	Opeaning	Uses intonation.
		recall.	instructions.	Responds to	Builds up vocabulary	rhythm and
	refrains and anticipates			instructions involving	that reflects the	phrasing to make
	key events and phrases	Two-channelled	Responds to	several ideas or	breadth of their	the meaning clear
	ney events and pricases	attention – can listen	Responds to	actions.	experiences.	to others.
	in rhymes and stories.	and do for short span.	instructions involving a		•	
		-		Carry out	Links statements and	Links statements
		Listen to stories.	two-part sequence.	instructions which	sticks to a main	and sticks to a
	Two-channelled			contain several	theme or intention.	main theme or
	attention - can listen	Listen attentively with	Follow instructions	parts in a sequence.		intention.
		sustained concentration	T GIIGIV III.ST GGTIGIIS		Express themselves	
	and do for short span.	to follow a story	involving several ideas	Red lorry, yellow	effectively.	Express
		without pictures or		lorry! Read the book		themselves
		props.	or actions.	Cars and Trucks and	Show some awareness	effectively.
Communication	Listen to stories, Listen			Things that go by	of the listener by	
Language & Literacy	attentively with	What happened to the bus in the story?	Carry out instructions	Richard Scarry. Discuss the size.	making changes to	Recount
	,	The hundred decker bus!		colour and number of	language and non- verbal features.	experiences and imagine
	sustained concentration	Share the charming	which contain several	wheels on the	Travel fun! Invite	possibilities, often
	to follow a story	story, The Hundred		different vehicles	parents and carers to	connecting ideas.
	10 follow a story	Decker Bus by Mike	parts in a sequence.	and ask the children	take part in a travel	connecting racas.
	without pictures or	Smith, with the children.		to read the names.	and transport activity	Incredible
		After reading, introduce	How do we cross the	where possible.	morning with the	vehicles! Invite the
	props.	the children to a red		Provide the children	children. Activities	children to help you
		model bus and ask 'What	road safely?	with a road mat and a	could include following	create a display of
	The journey. Share the	happened to the bus in		variety of vehicles	a simple route on a map	all the super
	The journey. Online The	the story?' Allow the	Why is it important	and buildings. Give	around the school	vehicles they have
	book The Journey by	children to tell a version	wity is it important	instructions to	grounds, making tracks	created. Provide
	N describe	of their story in their	to cross the road	individual children,	with their feet in paint	display cards so
	Neil Griffiths and Scott	words, remembering		such as Zach, put the	or wet sand, blowing up	that they can add
	Mann. Read the story a	some of the important	safely?	big red lorry in front	balloons and watching	captions and
	•	events and characters.		of the fire station	them zoom off when	information about
	few times, so the	Practitioner note	Keeping safe! Invite a	and Megan, move the	the air is released,	their design.
	children become familiar	A 'Storybook template' is available on The Hub for		green car behind the	making soap boats and	Choose two
	chiaren become familiar.	available on the mub for	crossing supervisor	pink car. Let the	racing them down	volunteers to ask
	1	l	l .	1	l .	I

	with it and use the rhyming structure to help children predict the last word on each page. Add music to the story using simple percussion, asking the children to suggest how they might play an instrument to reflect the different	those children interested in writing a travel-themed adventure. SMSC Sp 2; SMSC Sp 3 Place a selection of red bus toys in the outdoor space for children to take on an 'adventure'. Do they introduce a narrative to their play? ELG 03 Speaking Can retell a simple past	into the classroom to talk to the children about road safety. Introduce basic commands such as stop, look and listen and practise crossing and following instructions, using the	children give instructions to each other. Allow the children to play with the mat independently to develop their ideas and stories. Display instruction cards for the children to follow Vehicle instruction cars are available on the Hub.	guttering on a stream of water, exploring floating and sinking in the water tray, and paper aeroplane flying. Lots of fun for all involved! Practitioner note Encourage parents and carers to talk with the children while taking part in the activities. Why not video some of the activities happening and show them back at a later date? • SMSC Sp	the headteacher or another group of children to come and see their amazing work. When the visitor or visitors arrive, remind the children to listen carefully to any questions about their work and to try and answer them clearly. Practitioner note The children will be very proud of their
	places the boat travels.	event in correct order. CL S 9	mat' available to buy	•	2; · SMSC So 1	work and enjoy sharing it with
	Practitioner note Animated and audio	Uses talk to organise, sequence and clarify thinking, ideas, feelings and events. CL S 20 Develop their own	from our online shop. Practitioner note 'Instructions' for crossing the road		it with others. ◆ SMSC Sp 4; ◆ SMSC So 1	others. • SMSC Sp 4; • SMSC So 1
	versions of this story	explanations by connecting ideas or	safely can be found			
	are available online.• SMSC Sp 2; • SMSC So 1	events. CL S 28 Recount experiences and imagine	on The Hub . Display this poster for			
	Link to water play by providing small boats and	possibilities, often connecting ideas. CL S 30	children to read with			
	guttering. Set out the guttering to take the	Let's go for a walk! Take a small group of children for a walk around the	carers.• SMSC So			

		school grounds. Take		
	boat on a 'journey'	digital photographs of	1; · SMSC So 4	
	• •	things they point out and		
	through different parts	talk about what they can		
	6.1	see. Let the children use	Use the 'Zebra	
	of the outdoor space.	clipboards and paper to		
		draw or record anything	crossing play mat' or	
			dua au naint a zahua	
		they find interesting.	draw or paint a zebra	
		Later on, ask the	crossing in the	
	ELG 17; EAD BI 10; EAD	children to explain to an	er essing in the	
	CLO 17, CAD BI 10, CAD	adult where they have	outdoors for children	
	BI 16; EAD BI 17	been and what they have		
		seen. Let them use the	to practise road	
		photographs and		
		drawings to recall the	safety.	
		journey in the correct		
		sequence.	Consister a	
		Practitioner note	<u>Speaking</u>	
		You could provide a plan		
		of the school or setting	Beginning to use more	
		for children to retrace	beginning to use more	
		their journey. Why not	complex sentences to	
		look at your setting from	·	
		an aerial perspective	link thoughts.	
		using Google		
		Earth?• SMSC Sp		
		2; • SMSC Sp 4	Uses talk to organise,	
		Create a display with		
		maps and plans of the	sequence and clarify	
		school grounds and	thinking, ideas,	
		arrows to show the	mining, ideas,	
		children's route. Add	feelings and events.	
		photographs so that the		
		children can pin them on		
		the map in the right	Develop their own	
		place.	·	
		piace.	explanations by	
			connecting ideas or	

		events.		
		Use a range of		
		vocabulary in		
		imaginative ways to		
		add information,		
		express ideas or to		
		explain or justify		
		actions or events		
		What will I need in		
		my suitcase for my		
		holiday? Explain why		
		you have put that in		
		my suitcase.		
		Pack up! Display three		
		suitcases with a		
		different holiday		
		destination on each.		
		Show the children a		
		selection of items then		
		ask them to pick one		
		usk mem to pick one		

	T		Т	
		and put it into the		
		correct case. Ask 'Why		
		did you put the sun		
		cream in that		
		suitcase?' or 'Why did		
		you put the walking		
		boots in that suitcase?'		
		Encourage the children		
		to explain their		
		choices. For example,		
		they might say 'I put		
		sun cream in this case		
		(the sunny one) so I		
		don't get burnt' or 'I		
		put the gloves in that		
		case (the snowy one) to		
		keep my hands warm.'		
		Practitioner note		
		'Holiday destination		
		images' are provided on		
		The Hub and include a		

				snowy destination, a mountainous destination and a hot destination. SMSC Sp 3; SMSC Cd 5			
Physical Development	NUFC	NUFC ELG 04 Moving and handling Moves freely and with pleasure and confidence in a range of ways. Experiments with different ways of moving. Safely negotiate space. I can travel. Play a range of indoor and outdoor games that require the children to move and travel in different ways and at different speeds. Games could include Tag, Stuck in the mud,	NUFC Shows increasing control over an object in pushing, patting, throwing, catching or kicking it. Handle equipment and tools effectively. What will happen to your inflated balloon if you let go of it? Why do you think this? Hot air balloons. Read a story such as The Great Balloon Hullaballoo by Peter Bently or Curious George and the Hot Air Balloon by Margret and H. A. Rey and watch videos of hot air balloons - there are plenty online to choose. After reading, invite children to play with inflated balloons, to	NUFC ELG 05 Health and self-care Dresses with help. Talk about ways to keep safe. Dress and undress independently, successfully managing fastening buttons or laces. Why do you think it is important to wear bright clothes when it is dark? Hi-vis! Explain that it can be difficult for car drivers to see people who wear dark clothes at night or in fog. Introduce the message 'Be bright, be seen' and ask the children what they think it means.	NUFC	NUFC Physical development Moving and handling Holds pencil near point between first two fingers and thumb and uses it with good control. Uses a pencil and holds it effectively to form recognisable letters, most of which are correctly formed. Handle pencils effectively for writing. Hold paper in position and use their preferred hand for writing, using a correct pencil grip. Beginning to be able	NUFC

or the Traffic light game, 'Instructions' for these games are available on The Hub. Practitioner note Read travel stories such as We're Going on a Bear Hunt by Michael Rosen as inspiration for movement and dance. Model the movements from the story for children to copy. A tried and tested favourite! SMSC Sp 2; • SMSC So 3

see how far they will travel. Show children how to throw them into the wind and watch them go. Whose balloon travels the furthest?

Practitioner note
A video 'Hot air balloons'
is available on The Hub
for children to enjoy.

• SMSC Sp 2; • SMSC Sp

Fill a large basket with balloons for children to handle. Challenge them to transfer them from one basket to another carefully without bursting them!

Be aware of latex allergies.

ELG 04; PD MH 26; PD MH 28; PD MH 34

Show the children a range of hi-vis items such as coats, headwear, trousers, rucksacks. armbands and tabards. Let the children wear some of the items, encouraging them to dress themselves and do fasteninas. Practitioner note Hi-vis clothing and accessories such as snap bands, book bags, armbands and beanie hats are available online. Invest in a set for this and other projects like 'What is a reflection?' and 'Is it shiny?' SMSC Sp 2

Offer a range of travel and transport related clothing and accessories for children to practise dressing and fastening. Include knee pads, bike helmets, hi-vis jackets and walking boots.

ELG 05; PD HS 12; PD HS 21: PD HS 26

to write on lines and control letter size.

Passports at the ready! Begin by showing the children a passport and the information stored in it, including the stamps of any countries the passport holder has visited. Then provide the 'Passport template' available on The Hub and explain that they will be adding their photograph and details to it. Encourage the children to work together to take digital photographs of each other and to write their details. including name, date of birth, and age inside the passport. Challenge the children to use their imaginations to add stamps of countries they would like to visit or have visited Practitioner note The books Passport to Paris by Alison Gardner and P is for Passport by Devin Scillian could

					help you introduce this activity. SMSC Sp 3; SMSC So 1 Create your own passport control desk to encourage travelthemed role play. ELG 17; EAD BI 11; EAD BI 16; EAD BI 23	
Literacy	What are the differences between where we live and where you go on holiday? Where in the world? Ask children to bring in holiday photographs or travel brochures of places they have been with their families. Observe Can the children describe how they made the journey to their destination? Can the children talk about the differences between where they live and where they went on holiday? Can the children write labels and captions to display with the photographs? ELG 10; L W 2; L W 11; L W 15; L W 18 • SMSC Sp 2; • SMSC Cd 5	Writing Sometimes gives meaning to marks as they draw and paint. Attempts to write short sentences in meaningful contexts. Spell some words that are phonetically plausible. Spell phonically regular words of more than 1 syllable as well as many irregular but high frequency words. Can you out your photos in chronological order from our walk? What captions could we use for each photo?	Writing Sometimes gives meaning to marks as they draw and paint. Gives meaning to marks they make as they draw, write and paint. Write simple sentences which can be read. Use key features of narrative in their own writing. What is happening in the illustrations from the book Journey? Journey. Share the picture book Journey by Aaron Becker with a small group of children. Sit together so that they can look carefully at the illustrations. Ask			

	Our journey. Look again	them to share their		
	at the photographs taken	ideas and opinions about		
	of the children's	what is happening, then		
	memorable experience.	provide the children with		
	Ask the children to put	a long roll of paper,		
	the photographs in	inviting them to draw and		
	chronological order and	write a fantastic		
	think of captions for	imaginary journey of		
	each one. Encourage the	their own.		
	children to choose a	Practitioner note		
	favourite photograph and	Alternatively, children		
	write a caption. Scribe	could write captions or		
	for those that suggest a	sentences for a		
	caption but are unable to	favourite page of the		
	write one. Put all the	book. A video version of		
	photos, captions and	the story is available		
	pictures into a class book	online.• SMSC Sp		
	to share.	3; • SMSC So 1; • SMSC		
		So 3		
	Practitioner note			
	'Word mats' are	Display Journey by		
	available on The Hub to	Aaron Becker as well as		
	help children write	other picture books		
	their labels and	without text. Examples		
	captions.	might include The		
		Umbrella by Ingrid and		
	· SMSC Sp 3; · SMSC	Dieter Schubert, Wave		
	Sp 4	by Suzy Lee, Chalk by		
		Bill Thomson, A Ball for		
		Daisy by Chris Raschka,		
	Display story booklets	Zoom by Istvan Banyai,		
	for the children to	The Red Book by Barbara		
	write creatively about	Lehman, Sea of Dreams		
	their memorable	by Dennis Nolan and		
	experience. 'Story booklets' are available	Trainstop by Barbara Lehman.		
	on The Hub.	Lennan.		
	טה והפ רועט.			

	<u> </u>	T	T	<u> </u>	
		ELG 10; L W 2; L W 12; L W 15; L W 19			
	Display simple maps with labels for the children to read. Provide hand lenses for close	Reading			
	observation and pencils, pens and paper for map drawing.	Beginning to be aware			
	'Simple maps with labels' are available on The Hub.	of the way stories are			
	Observe Do the children choose to look	structured.			
	at the maps and plans? Do they ask questions or make	Describes main story			
	observations about things that they see or read?	settings, events and			
	Do the children choose to make their own maps and	principal characters.			
Guided reading	plans? ELG 09; L R 13; L R 24; L R 31;	Uses vocabulary and			
	L R 33rovide a range of fiction and non-fiction books about vehicles, travel, worldwide	forms of speech that			
	destinations and different cultures that will appeal to	are increasingly			
	both genders. Display cards with questions to stimulate	influenced by their experiences of books.			
	reading. Observe				
	Do the children show an interest in the books and any	Demonstrate			
	in particular? Do the children attempt to	understanding when talking with others			
	read or make sense of the print in the books?	about what they have			
	Do children demonstrate any knowledge of the vehicles or	,			

destinations in the books? ELG 09; L R 15; L R 26; L R 27; L R 32; L R 33	read.	
	Describe the main	
	events in the simple	
	stories they have read.	
	What did Mr Grumpy	
	tell the animals?	
	Mr Gumpy's outing.	
	Read Mr Gumpy's Outing	
	by John Burningham to	
	the children and talk	
	about things the animals	
	were told not to do.	
	After sharing the story,	
	give each child a	
	character card and ask	
	them to line up in the	
	same order the animals	
	got into the boat.	
	Challenge the children to	
	recall what Mr Gumpy	

	told each of the animals			
	and what happens at the			
	end of the story.			
	Practitioner note			
	'Character cards and			
	matching statements' are			
	available on The			
	Hub. SMSC Sp 3;			
	· SMSC So 1			
	•			

Display photographs of the memorable experience with clock faces showing different times of the day. Let the children arrange the photographs in chronological order. Observe Can the children describe different times of the day? Setting off, having lunch or coming home Are the children able to put the photographs in chronological order? ELG 12; M SSM 19; M SSM 21; M SSM 28; M SSM 36 · SMSC Sp 4; · SMSC So 3

White Rose Maths: Its me 1,2,3 Numbers
White rose Maths: It's
Me 1,2,3

Realises not only objects, but anything can be counted, including steps, claps or jumps.

Counts actions or objects which cannot be moved.

Estimates how many objects they can see and checks by counting them.

Count reliably with numbers 1–20.

Estimate a number of objects and check quantities by counting up to 20.

Vehicle spotting! Ask the children to predict how many vehicles they might see in the school car park. Ask each child to make a estimate and write the number down on a board before going outside to count and check. You could also ask children to estimate how many vehicles of specific colours they might see. A 'Coloured vehicle spotting sheet' is available on The Hub for the children to record their actimations and

Numbers
White Rose Maths: It's
me 1,2,3

Knows that numbers identify how many objects are in a set.

Counts objects to 10, and beginning to count beyond 10.

Count reliably with numbers 1-20.

Estimate a number of objects and check quantities by counting up to 20.

How do you travel to school? Display large pictures of different modes of transport. Ask the children to line up next to the picture that shows how they came to school today. Can they count how many are in their line and shout the number out for you to record? Ask questions such as 'What is the most popular way to come to school?' and 'How do you know?' Help the children to see the connection between the longest line and the most popular mode of transport. Practitioner note 'Transport pictures' for display are available on The Hub. SMSC Sp

4 • SMSC So 3

Shape, space and measures

White Rose Maths: Light and dark

Shows an interest in shape and space by playing with shapes or making arrangements with objects.

Use everyday language to talk about size.

Estimate, measure, weigh and compare and order objects and talk about properties, position and time.

How many cubes? Give each child a 'Train counting strip'. Ask the children to predict how many multilink cubes it will take to cover their train. After each child has made their prediction, encourage the children to cover their train. Ask each child to say how many cubes they have used, counting them out or lining them up to check. Children can compare how many cubes they have used to cover their train Ask 'Who has used the most cubes?' and 'Who has used the least

cubes?'

White Rose Maths: Light and dark

White Rose
Maths:
Light and dark

	Memorable experience		The World	ELG 14 The World		
	Arrange a fantastic journey!	The World	Looks closely at	Talks about why things happen and how things work.		
	See how many forms of	Talks about why things happen and how things work.	similarities, differences, patterns and change			
	transport you can use. Perhaps					
	you could catch a bus to the	Explain why things	Say how objects are	Looks closely at similarities,		
	train station or airport?	happen.	the same or different.	differences, patterns and change.		
	Encourage the children to look			Evalais who ships		
	out for different types of	Know the properties of	Which vehicles travel by air/ road or water? How do you know?	Explain why things happen. Be familiar with basic		
	vehicles, road signs and	some materials and can suggest some of the				
Knowledge &	markings as you travel.	purposes they are used for.	Air, road or water? Display pictures of	scientific concepts.		
Understanding of the World	Remember to take		different forms of	What textured ramp	•	
the wortu	photographs of the whole	Be familiar with basic scientific concepts.	transport. Ask the children to look at the	would make the cars go faster/ slow?		
	journey from beginning to end!	·	pictures and name the vehicles. After naming	Explain your answer.		
	If an out-of-school visit is not	What is the best	the vehicles ask 'Does this vehicle travel by air,	What happens when you put a car down a		
	possible, invite the children to		road or water?' Offer	rough/ smaoth		
	come to school on their bikes,	material to use to make	hoops for sorting the pictures.	surface?		
	scooters or skateboards.	a boat and why?	Practitioner note 'Air, road or water'	Exploring ramps. Create textured ramps		
	Alternatively, the children		picture cards and labels	using a range of		
	could take part in a vehicle	Boat builder challenge!	are available on The Hub. Add extra hoops for any	different materials including bubble wrap,		
	survey, taking photographs of		transport that travels another way, for example	sandpaper, lino, foil, varnished wood, fabric		
	the vehicles, keeping a simple	Provide the children with	a train travels on a track and a pedestrian travels	and cardboard. Place the ramps at the same		
	tally and then making a display	boat-making materials,	on a path. SMSC Sp	incline and invite		

of their results. A video 'Fantastic journeys' is available	such as corks, plastic or	2; • SMSC 50 1	children to roll a car down each of them. Ask 'What happens?' Encourage children to		
on The Hub to support this activity.	Styrofoam trays, plastic		explain their observations and		
Things the children could do	bottles cut in half, foil		suggest reasons why things happen. Introduce the terms		
Say how vehicles are the same	containers, sponge		fast, slow, rough, smooth and friction.	١,	
or different. Talk about the sights, sounds	shapes, wooden sticks		Using ramps covered in the same material, invite children to 'race'		
and sensations of the journey.	and lollipop sticks. Give		cars to see which one is the fastest.		
Keep a record of how many	them drinking straws,		Practitioner note Find out how far a car		
different vehicles they see. Take digital photographs.	paper and sticky tack for		travels by marking out a measuring scale at the bottom of each		
Make a map of their journey.	creating the sails. Let		ramp. Introduce the terms further and		
Look on Google Earth to see where they have been.	the children use their		furthest. SMSC Sp 2; SMSC Sp 3; SMSC So 3		
Complete the 'Vehicle spotting	imaginations to create a				
sheet', available on The Hub.	boat, then find out				
ELG skills and Typical behaviours	whose boat floats and if				
ELG 14; UW TW 3; UW TW 8;	any can carry				
UW TW 9; UW TW 19 • SMSC Sp 2; • SMSC So 1; •	passengers!				

SMSC So 2	Practitioner note			
You will need				
paper				
pens and pencils	Develop children's			
'Vehicle spotting sheet',	fascinations about			
available on The Hub				
digital cameras	floating and sinking by			
clipboards	providing a water-filled			
Questions to ask the children	tank and a range of			
How many different vehicles	everyday objects to			
have you seen today?	investigate. Provide			
Which vehicles move fast and	mvestigate. I i ovide			
which move slowly?	trays labelled 'floats' and			
How are different vehicles	'sinks' for sorting fun.•			
powered?				
How do you travel to school,	SMSC Sp 2; • SMSC Sp			
the shops, or on holiday?	Fill large plastic bottles with brightly-coloured			
What is your favourite vehicle	water and add small			
and why?	items that float and sink. Allow children to handle			
How is a car different to a	the bottles, tip them			
bus?	upside down, shake them and observe what			

		happens to the items inside. Ask 'What floats?' and 'What sinks?' ELG 14; UW TW 11; UW TW 17; UW TW 22				
	Offer a range of small world	Being imaginative		Exploring and using media and materials		
	cars and other vehicles, a	Captures experiences		Uses various construction		
	road play mat and a small	and responses with a				
	world garage for play.	range of media.		materials.		
	Observe	Use what they have		Constructs with a purpose in mind, using a variety of resources. Safely use tools. Through their explorations they find out and make decisions about how media and materials can be combined and		
	Do the children enjoy playing	materials in original				
Creative Development	with the resources?	ways thinking about				
	Do they introduce a	uses and purposes.				
	narrative to their play?	Represent their own				
	Do they play alongside other	ideas, thoughts and		changed.		
	children engaged in the same	feelings through art.		Junk modelling. Offer a range of recycled materials for children to make a model car.		
	theme?	Talk about the ideas	ut the ideas			
		and processes which		Offer cardboard		

		boxes of different
ELG 17; EAD BI 10; EAD BI	have led them to make	sizes, plastic bottles,
14. EAD DI 10	music designs impact	cardboard tubes,
16; EAD BI 18	music, designs, images	wheels, axles, wooden
	or products.	dowel and yoghurt
· SMSC Sp 2 · SMSC Sp 3;	Freezesses	pots. Encourage the
от ор 2 от от ор о,		children to plan their
· SMSC So 3	Wish you were here?	design, drawing it on
		paper before beginning
	Show children the short	to build or describing
	video 'Wish you were	their intentions to you.
	vides wish you ware	After making,
	here?' available on The	encourage the children
	111 150 110 11	to compare their
	Hub . After watching the	vehicle with someone
	video, ask 'Where would	else's.
	vides, asix viviere weard	Practitioner note
	you like to travel?'	Include tape, string,
	De et al. 1911. Al	glue and split pins for
	Provide the children with	joining.• SMSC Sp 3; • SMSC So
	a range of images of	1; · SMSC Cd 4
		Provide play dough in a
	different locations	range of colours and a
	around the world and ask	good selection of
	around the world and ask	vehicle cutters. Add
	them to choose a	laminated picture mats
		of roads, airports,
	favourite. Take a full-	farms and building
	length photograph of	sites for the children
	length photograph of	to add their dough
	each child and challenge	vehicles to.
		ELG 04; PD MH 18; PD
	them to cut around it.	MH 27; PD MH 37
	Show the children how to	
	stick their photo into	

		the picture. Practitioner note Let each child find their chosen destination on a world map. Images of 'Locations around the world' are available on The Hub. SMSC Sp 3					
Religious Education	Incarnation: Why do Christians perform nativity plays at Christmas?	Incarnation: Why do Christians perform nativity plays at Christmas?	Incarnation: Why do Christians perform nativity plays at Christmas?	Incarnation: Why do Christians perform nativity plays at Christmas?	Incarnation: Why do Christians perform nativity plays at Christmas?	Incarnation: Why do Christians perform nativity plays at Christmas?	Incarnation: Why do Christians perform nativity plays at Christmas?

Are we there yet?			
	Continuous	Provision	
Writing Area			
Provide mini passports, ready-made note books and blank pos	stcards from different places. Di	isplay project key words and examples for children to read before	they write.
Provide road track pencil control sheets and a range of diffe	erent writing tools. Make the trad	icks as easy or as tricky as you like!	
Label buckets with a photograph and name of a vehicle. Ask copying and tracing the vehicle name.	the children to collect objects be	eginning with the same initial sound from around the setting. Provi	de materials for

Creative Area

Provide boxes of different sizes, wooden wheels and axles for making vehicles. Display pictures of vehicles to inspire children's creative thinking. EAD EUMM 14: EAD EUMM 24

Provide card tubes and shiny materials for children to make their own space rockets. Display the sentence starter, 'When I went to space I saw...'

EAD BI 11; EAD BI 13

Hang bike wheels on the wall for weaving. Provide coloured ribbons, wools and other materials for threading between the bike wheels.

EAD EUMM 13; EAD EUMM 21

Display pictures of different types of vehicle to inspire the children's drawing and painting.

Construction and small world area

Provide road and rail tracks, car play mats, houses, road signs and a variety of vehicles.

EAD BI 9; EAD BI 18

Offer large boxes or plastic crates for children to construct boats, buses, spaceships or trains that they can sit in.

EAD BI 11; EAD BI 13

Provide car-building kits for children to make vehicles. You can buy kits online from school resource companies.

EAD EUMM 14; EAD EUMM 27

Use Lego and other construction kits for vehicle making. Display 'work in progress' to allow children to work on them over time.

Reading area

Make a railway carriage or boat-themed reading area. Provide non-fiction books about transport and travel. Include books with flaps and buttons, such as The Ultimate Book of Vehicles by Anne-Sophie Baumann.

LR 17; UW T 5; LR 27

Display pictures and posters of different types of vehicles for children to read independently.

LR 13; LR 24

Are we there yet?

Make rhyming picture cards for the children to match up. You could use train/rain/plane/, car/jar, boat/coat, ship/lip, scooter/computer. Provide blank cards for the children to write rhyming words of their own!

LR4; LR20

Record the poem From a Railway Carriage by Robert Louis Stevenson. Provide a listening station, headphones and pictures of steam trains.

Mathematics area

Provide vehicles marked with numbers 1-10 or 10-20. Make a cardboard box car park and draw parking bays on it. Mark the bays with sticky dots (1-10 or 10-20). Can the children park the cars in the right parking bays?

MN 12; MN 26

Provide tubs of vehicles for size ordering.

M SSM 6; M SSM 15

Provide 2-D sticky shapes for making shape vehicles. Display some examples for inspiration. Can the children say why they have chosen certain shapes?

M SSM 9; M SSM 18

Number roads! Cut the numbers 1-10 out of grey card and draw white road markings on each one. Provide cars for the children to race around the numbers.

Outdoor area

Car wash! Wash your car as the children watch then provide cleaning equipment for the children to wash toy bikes, cars and scooters! Provide wellington boots and waterproof trousers! EAD BI 8; EAD BI 13

Provide different-sized tyres for children to roll, stack, climb on and crawl through.

PD MH 11; PD MH 25

Offer an outdoor space with mud and sand for digger play. Provide diggers for transporting mud and stones from one place to another.

UWT3;UWT5

Provide radio-controlled cars for children to race outdoors. Offer cones, hoops and other play equipment for the children to create their own obstacle courses.

Are we there yet?

Role play area

Create a travel agency with brochures, booking forms and play money.

EAD BI 9; EAD BI 13

Create a railway or coach interior with seats arranged in rows and views out of the window! You could number the seats and issue tickets.

PSED MR 5; PSED MR 9

Provide suitcases with different types of clothes and other articles. Can the children pack for different types of holidays to hot and cold places?

EAD BI 8; EAD BI 13

Create your own ticket office. Offer coins, tickets, timetables and a clock for shop play.

EAD BI 9; EAD BI 13

Provide interlocking foam floor mats and make a zebra crossing and road signs, including stop, go, go slow and children crossing. Let the children build their own road systems in the outdoor space.

Sand and water area

Provide materials for the children to create a different ecosystem in a Tuff Tub every week. You could have a sandy desert with pyramids, an ice cube and water Arctic, or a soil-filled, soggy rainforest.

Use wet sand to make roads, bridges and tunnels strong enough for their cars to go through and over.

Use a Tuff Tub filled with bubbly water, washing-up brushes and chamois leathers for washing small vehicles. Make sure they are muddy first!

Malleable Area

Provide grey play dough and small vehicles with different-sized wheels and types of tyre patterns. Children can roll out the dough and make vehicle tracks.

Are we there yet?

Provide different coloured play dough and vehicle cutters for cutting out play dough vehicles.

18

Make a racing track or winding road with black play dough. Provide a range of toy vehicles for making tracks. Provide extra dough for the children to add hills, bumps or extra track.

Investigation area

Create a marina with different types of boat for children to play with. Include boats made from paper, plastic, wood and swimming noodles.

Provide a homemade ramp and toy vehicles. Display the question, 'How can you make the car go faster?'

Write 'Departures' on a wipe board. Put the name of a destination underneath. Display a large world map for children to find the different places. Change the

Are we there yet?

destination regularly.